

The following "Living Kingdoms of Kalamar" character known as

has received during

Lost City

## Scale of the Red Dragon

The spirits of the dwarves who were slaughtered by the dragon have enhanced this dragon scale with magical properties in appreciation for their spirits being avenged. The scale can be worn as a belt buckle; as a blessing from the dwarves, this item may be combined with a magical belt and still retain its benefits. Choose from the options below, then cross through the others. The character may sell or trade the item, but it loses all magical enhancements and becomes a mere curiosity.

**Benefit** (select two, one from each category):

Body

- +1 Divine bonus to Str
- +1 Divine bonus to Dex
- +1 Divine bonus to Con

Spirit

- +1 Divine Bonus to Int
- +1 Divine Bonus to Wis
- +1 Divine Bonus to Cha

Value: N/A

Charges: N/A

Tradable: No

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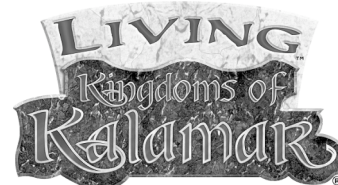
- +1 Divine Bonus to Int
- +1 Divine Bonus to Wis
- +1 Divine Bonus to Cha

Value: N/A

Charges: N/A

Tradable: No

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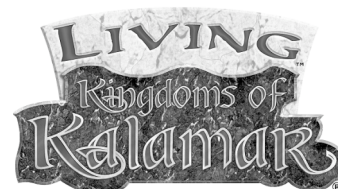
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Charges: N/A

Tradable: No

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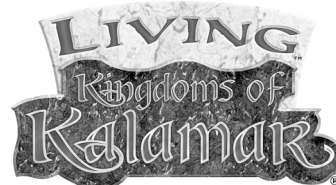
- +1 Divine Bonus to Int
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- +1 Divine Bonus to Cha

Value: N/A

Charges: N/A

Tradable: No

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Spirit

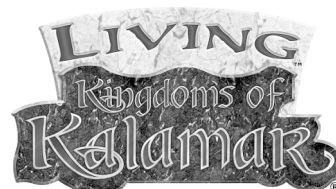
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Value: N/A

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Tradable: No

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## Dwarven Armorer's Hammer

This hammer was found in the treasury of the abandoned Dwarven City of Narr-Kerak. It provides a +2 enchantment bonus to Craft: Armorsmithing. As a master work hammer it also confers the normal +2 circumstance bonus for a masterwork tool.

Value: 450 gp (225 if sold)

Charges: N/A

Tradable: No

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## Dwarven Weaponsmith's Hammer

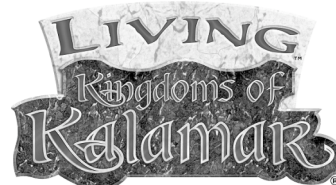
This hammer was found in the treasury of the abandoned Dwarven City of Narr-Kerak. It provides a +2 enchantment bonus to Craft: Weaponsmithing. As a master work hammer it also confers the normal +2 circumstance bonus for a masterwork tool.

Value: 450 gp (225 if sold)

Charges: N/A

Tradable: No

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## Dwarven Whitesmith's Hammer

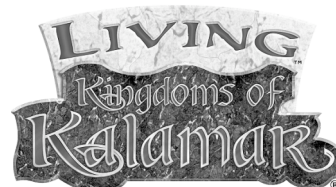
This hammer was found in the treasury of the abandoned Dwarven City of Narr-Kerak. It provides a +2 enchantment bonus to Craft: Whitesmithing. As a master work hammer it also confers the normal +2 circumstance bonus for a masterwork tool.

Value: 450 gp (225 if sold)

Charges: N/A

Tradable: No

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## Dwarven Smith's Hammer

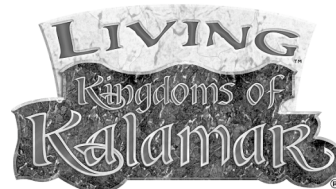
This hammer was found in the treasury of the abandoned Dwarven City of Narr-Kerak. It provides a +2 enchantment bonus to Craft: Blacksmithing. As a master work hammer it also confers the normal +2 circumstance bonus for a masterwork tool.

Value: 450 gp (225 if sold)

Charges: N/A

Tradable: No

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## Mug of Ever-cold Ale

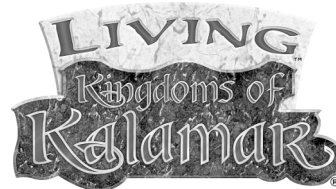
This stone mug, engraved with tavern scenes depicting dwarves singing traditional pub songs, was found in the treasury of the abandoned Dwarven City of Narr-Kerak. It has a permanent cantrip that keeps it chilled at all times.

Value: 1050 gp (525 if sold)

Charges: N/A

Tradable: Yes

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## Mulled Mug

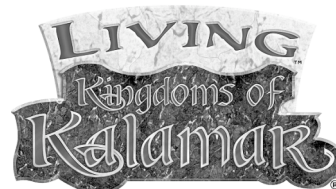
This thick glass mug, etched with snowy scenes of dwarves sharing warm drinks near the fire, was found in the treasury of the abandoned Dwarven City of Narr-Kerak. It has a permanent cantrip that keeps it pleasantly warm at all times.

Value: 1050 gp (525 if sold)

Charges: N/A

Tradable: Yes

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## Scroll of *Fog Cloud*

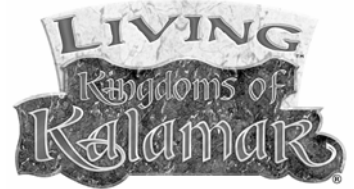


Value: 75 Victories

Charges: N/A

Tradable: Yes

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## Scroll of *Delay Poison*

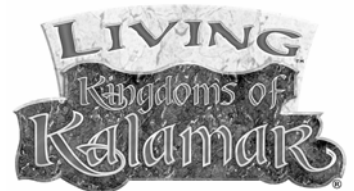


Value: 100 Victories

Charges: N/A

Tradable: Yes

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## Scroll of *Soften Earth and Stone*

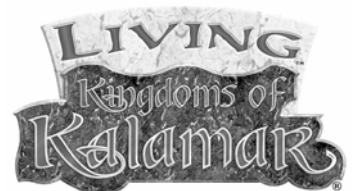


Value: 75 Victories

Charges: N/A

Tradable: Yes

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## Scroll of *Gust of Wind*



Value: 75 Victories

Charges: N/A

Tradable: Yes

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